

SECTION 5 – WATERFALL FEEDLOT STOCKMAN’S CHALLENGE

Start time will be communicated on the Facebook page once nominations have been received

3 Phase Program

- 1 – Stockhorse Pattern*
- 2 – Obstacle Course*
- 3 – Cattle Work*

(Patterns attached at the back of program)

Open (17rs and over) - \$40 per horse

Junior (16yrs and under) - \$15 per horse

*All Enquiries to:
David Mawhinney
0427 463 155*

*Nominations to:
goomerishowsociety@gmail.com*

*or Post:
PO BOX 64 Goomeri QLD, 4601
(Entry Form Attached)*

Nominations close 15th March 2024

Stockman’s Challenge Prize Money & Trophies

Prize Money Donated by: Waterfall Feedlot

Open Bags of feed Donated By: Wannaroo Stockhorses

Junior Bags of feed and caps Donated by: Taylor Grace

Horsemanship

Open

- 1st - \$500 + bag of feed*
- 2nd - \$300 + bag of feed*
- 3rd - \$200 + bag of feed*
- 4th - \$100 + bag of feed*
- 5th - \$50*
- 6th - \$50*

Junior

- 1st - \$40 + bag of feed*
- 2nd - \$30 + bag of feed*
- 3rd - \$20 + bag of feed*
- 4th - \$10 + bag of feed*
- 5th - \$5 + Taylor Grace Horsemanship Cap*
- 6th - \$5 + Taylor Grace Horsemanship Cap*

Stockman's Challenge – Nomination Form

One Nomination Form Per Horse

Rider Name:	
Horse Name:	
Event:	

Open - \$40 per horse
Junior - \$15 per horse

Entries to be returned via email:
Goomerishowsociety@gmail.com

Or via post:
PO BOX 64 Goomeri QLD 4601

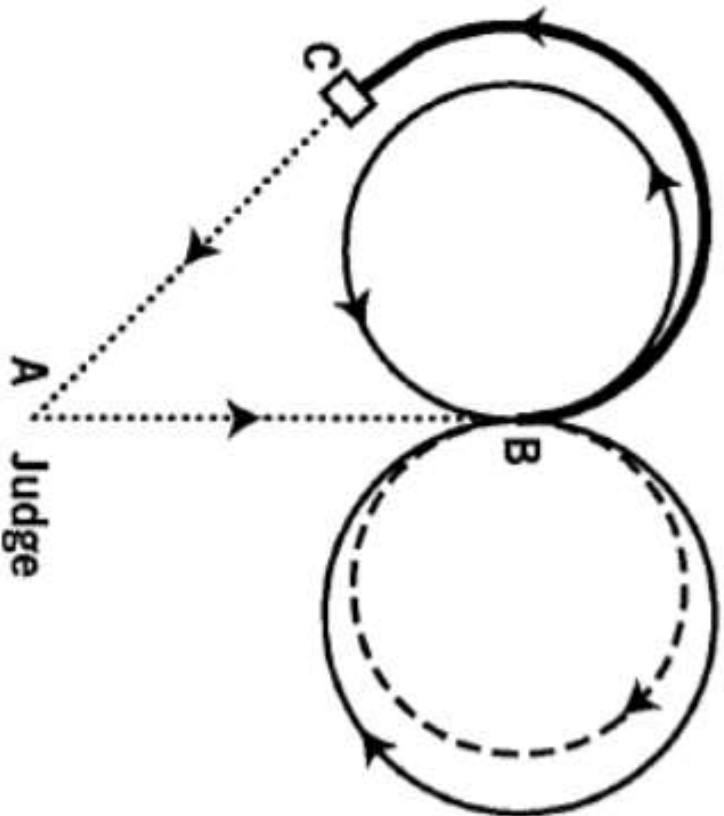
Nominations Close: 15th March 2024

Payment to be made via Direct Credit:

Bendigo Bank
Goomeri Show Society Inc
BSB: 633 000
Account: 158 044 925
Name as reference

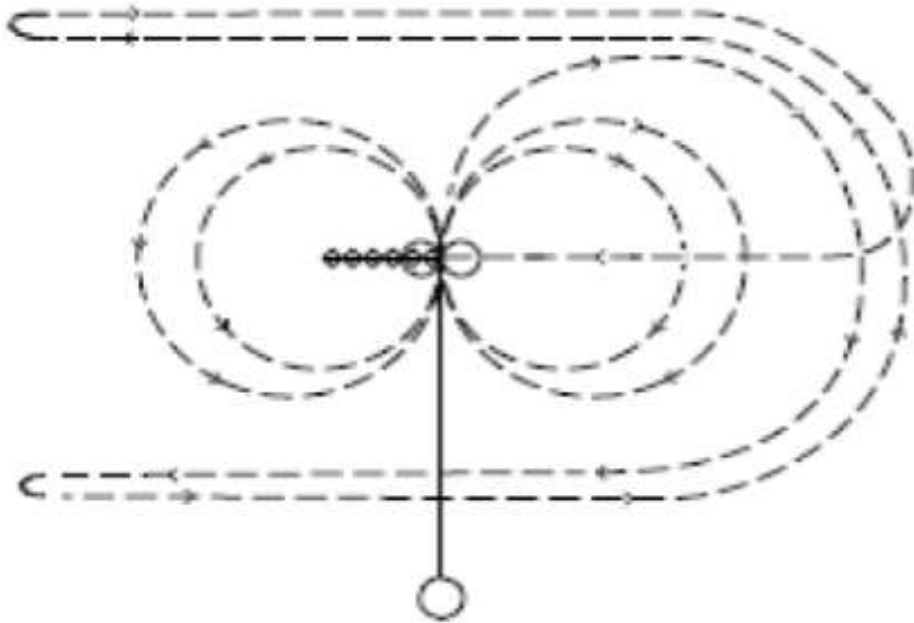
If under 18yrs parent/guardian to sign and print name. NAME:	SIGNED: DATE:
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Stockman's Challenge Pattern



1. Type, presentation and overall impression.
2. Walk from A to B.
3. Trot circle right back to B.
4. Canter circle left.
5. At B change lead (select simple or flying change).
6. Canter circle right.
7. At B change lead (alternate style to point 5).
8. Hand gallop part circle left to C.
9. At C halt facing Judge and settle.
10. Walk back to Judge on a light rein

DRY WORKING SENIOR HORSE



1. Enter arena at A, acknowledge Judge, walk to centre on loose rein cracking whip
2. Two spins right
3. Two spins left
4. Canter small slow circle to right, canter large fast to right
5. Flying change, canter large fast to left
6. Canter small slow circles to left
7. Flying change, canter large fast right, do not close circle
8. Run down and stop between centre line and B, rollback to the left, canter around the arena
9. Run down and stop between centre line and C, rollback to right, canter to end of arena, turn down centre line
10. Canter down and stop at least 3 metres past centre line, settle horse, back up to centre, acknowledge Judge and leave arena at walk on loose rein.